

V0 Trigger Configuration

#BBAFlags – total number of V0A discriminator flags (amplified signal above threshold) inside beam-beam timing windows

#BBCFlags – total number of V0C discriminator flags (amplified signal above threshold) inside beam-beam timing windows

#BGAFlags – total number of V0A discriminator flags (amplified signal above threshold) inside beam-gas timing windows

#BGCFlags – total number of V0C discriminator flags (amplified signal above threshold) inside beam-gas timing windows

ChargeV0A – total V0A charge recorded by ADC (for technical reason innermost ring is excluded)

ChargeV0C – total V0C charge recorded by ADC

V0 Trigger configuration in Run1

Triggers (order by bits) :

- | | | | |
|--|---|---------------------------------------|---------|
| 0. #BBAFlags $\geq$ BBAThreshold | & | #BBCFlags $\geq$ BBCThreshold | (V0AND) |
| 1. #BBAFlags $\geq$ BBAThreshold | | #BBCFlags $\geq$ BBCThreshold | (V0OR) |
| 2. #BGAFlags $\geq$ BGAThreshold | & | #BBCFlags $\geq$ BBCForBGThreshold | |
| 3. #BGAFlags $\geq$ BGAThreshold | | | (0VGA) |
| 4. #BGCFlags $\geq$ BGCThreshold | & | #BBAFlags $\geq$ BBAForBGThreshold | |
| 5. #BGCFlags $\geq$ BGCThreshold | | | (0VGC) |
| 6. ChargeV0A $\geq$ CentralityV0AThrLow | & | ChargeV0C $\geq$ CentralityV0CThrLow | (0VLN) |
| 7. ChargeV0A $\geq$ CentralityV0AThrLow | | ChargeV0C $\geq$ CentralityV0CThrLow | |
| 8. ChargeV0A $\geq$ CentralityV0AThrHigh | & | ChargeV0C $\geq$ CentralityV0CThrHigh | (0VHN) |
| 9. ChargeV0A $\geq$ CentralityV0AThrHigh | | ChargeV0C $\geq$ CentralityV0CThrHigh | |
| 10. (MultV0AThrLow $\leq$ #BBAFlags $\leq$ MultV0AThrHigh) & | | | |
| (MultV0CThrLow $\leq$ #BBCFlags $\leq$ MultV0CThrHigh) | | | |
| 11. (MultV0AThrLow $\leq$ #BBAFlags $\leq$ MultV0AThrHigh) | | | |
| (MultV0CThrLow $\leq$ #BBCFlags $\leq$ MultV0CThrHigh) | | | |
| 12. #BBAFlags $\geq$ BBAThreshold | | | (0VBA) |
| 13. #BBCFlags $\geq$ BBCThreshold | | | (0VBC) |
| 14. #BGAFlags $\geq$ BGAThreshold | | #BGCFlags $\geq$ BGCThreshold | |
| 15. (#BGAFlags $\geq$ BGAThreshold & | | #BBCFlags $\geq$ BBCForBGThreshold) | |
| (#BGCFlags $\geq$ BGCThreshold & | | #BBAFlags $\geq$ BBAForBGThreshold) | |

V0 Trigger configuration for Run2 (2015)

Red : unchanged wrt Run1

Blue : modified wrt Run1

Green : new

Triggers (order by bits) :

0. #BBAFlags $\geq$ BBAThreshold & #BBCFlags $\geq$ BBCThreshold (0VBB)
1. #BBAFlags $\geq$ BBAThreshold | #BBCFlags $\geq$ BBCThreshold (0VB0)
2. #BGAFlags $\geq$ BGAThreshold & #BBCFlags $\geq$ BBCThreshold (0VXA)
3. #BGAFlags $\geq$ BGAThreshold (0VGA)
4. #BGCFlags $\geq$ BGCThreshold & #BBAFlags $\geq$ BBAThreshold (0VXC)
5. #BGCFlags $\geq$ BGCThreshold (0VGC)
6. if (CentralityV0CThrLow > 0)
 ChargeV0A $\geq$ CentralityV0AThrLow & ChargeV0C $\geq$ CentralityV0CThrLow (0VLN)
 if (CentralityV0CThrLow = 0)
 ChargeV0A+ChargeV0C $\geq$ CentralityV0AThrLow (0V0M)
7. #BGAFlags $\geq$ BGAThreshold & #BGCFlags $\geq$ BGCThreshold (0VGB)
8. if (CentralityV0CThrHigh > 0)
 ChargeV0A $\geq$ CentralityV0AThrHigh & ChargeV0C $\geq$ CentralityV0CThrHigh (0VHN)
 if (CentralityV0CThrHigh = 0)
 ChargeV0A+ChargeV0C $\geq$ CentralityV0AThrHigh (????)
9. (#BGAFlags $\geq$ BGAThreshold & #BBCFlags $\geq$ BBCThreshold) |
 (#BGCFlags $\geq$ BGCThreshold & #BBAFlags $\geq$ BBAThreshold) (0VXO)
10. (#BBAFlags $\geq$ MultV0AThrLow &
 #BBCFlags $\geq$ MultV0CThrLow &
 #BGAFlags $\leq$ MultV0AThrHigh &
 #BGCFlags $\leq$ MultV0CThrHigh) (0VHM)
11. #BBAFlags $\geq$ BBAForBGThreshold |
 #BBCFlags $\geq$ BBCForBGThreshold |
 #BGAFlags $\geq$ BBAForBGThreshold |
 #BGCFlags $\geq$ BBCForBGThreshold (0VIR)
12. #BBAFlags $\geq$ BBAThreshold (0VBA)
13. #BBCFlags $\geq$ BBCThreshold (0VBC)
14. #BGAFlags $\geq$ BGAThreshold | #BGCFlags $\geq$ BGCThreshold (0VGO)
15. (#BGAFlags $\geq$ BGAThreshold & #BBCFlags $\geq$ BBCThreshold) &
 (#BGCFlags $\geq$ BGCThreshold & #BBAFlags $\geq$ BBAThreshold) (0VXB)

List of changes (2015):

Trigger 2 → Change from BBCForBGThreshold to BBCThreshold

Trigger 4 → Change from BBAForBGThreshold to BBAThreshold

Trigger 6 and 8 → Add 'if...else' in order to use CentralityV0CThrLow/High to switch between cut on each side of V0 to the sum of V0A and V0C

Trigger 7 → new, similar to Trigger 14, but does 'AND' instead of 'OR'

Trigger 9 → new, similar to Trigger 15, but BBCForBGThreshold and BBAForBGThreshols changed to BBCThreshold and BBAThreshold

Trigger 10 → MultV0AThrHigh and MultV0CThrHigh are applied on #BGAFlags and #BGCFlags (instead of #BBAFlags and #BBCFlags used in Run1)

Trigger 15 → 'OR' change to 'AND', BBCForBGThreshold and BBAForBGThreshols changed to BBCThreshold and BBAThreshold

Trigger 11 → new (NOTE THE MEANING OF THE REGISTERS!)

V0 Trigger configuration for Run2 (Sep 2018)

Red : unchanged wrt previous version

Blue : modified wrt previous version

Green : new

Triggers (order by bits) :

- | | |
|--|---------|
| 0. #BBAFlags $\geq$ BBAThreshold & #BBCFlags $\geq$ BBCThreshold | (0VBB) |
| 1. #BBAFlags $\geq$ BBAThreshold #BBCFlags $\geq$ BBCThreshold | (0VB0) |
| 2. #BGAFlags $\geq$ BGAThreshold & #BBCFlags $\geq$ BBCThreshold | (0VXA) |
| 3. #BGAFlags $\geq$ BGAThreshold | (0VGA) |
| 4. #BGCFlags $\geq$ BGCThreshold & #BBAFlags $\geq$ BBAThreshold | (0VXC) |
| 5. #BGCFlags $\geq$ BGCThreshold | (0VGC) |
| 6. ChargeV0A+ChargeV0C $\geq$ CentralityV0AThrLow | (0V0M) |
| 7. ChargeV0A+ChargeV0C $\geq$ CentralityV0CThrLow &
ChargeV0A+ChargeV0C $\leq$ CentralityV0CThrHigh | (0VSC) |
| 8. ChargeV0A+ChargeV0C $\geq$ CentralityV0AThrHigh | (0V0H) |
| 9. (#BGAFlags $\geq$ BGAThreshold & #BBCFlags $\geq$ BBCThreshold)
(#BGCFlags $\geq$ BGCThreshold & #BBAFlags $\geq$ BBAThreshold) | (0VXO) |
| 10. (#BBAFlags $\geq$ MultV0AThrLow &
#BBCFlags $\geq$ MultV0CThrLow &
#BGAFlags $\leq$ MultV0AThrHigh &
#BGCFlags $\leq$ MultV0CThrHigh) | (0VHM) |
| 11. #BBAFlags $\geq$ BBAForBGThreshold
#BBCFlags $\geq$ BBCForBGThreshold
#BGAFlags $\geq$ BBCForBGThreshold
#BGCFlags $\geq$ BBCForBGThreshold | (0VIR) |
| 12. #BBAFlags $\geq$ BBAThreshold | (0VBA) |
| 13. #BBCFlags $\geq$ BBCThreshold | (0VBC) |
| 14. #BGAFlags $\geq$ BGAThreshold #BGCFlags $\geq$ BGCThreshold | (0VGO) |
| 15. (#BGAFlags $\geq$ BGAThreshold & #BBCFlags $\geq$ BBCThreshold) &
(#BGCFlags $\geq$ BGCThreshold & #BBAFlags $\geq$ BBAThreshold) | (0VXB) |

List of changes (Sep 2018):

Trigger 6 → Removed 'if..else' used to switch between A,C and A+C charge threshold. Now the trigger works always on the sum of V0A and V0C charges.

Trigger 8 → Removed 'if..else' used to switch between A,C and A+C charge threshold. Now the trigger works always on the sum of V0A and V0C charges.

Trigger 7 → Beam-gas trigger (0VGB) replaced by a trigger requiring the A+C charge to be between CentralityV0CThrLow and CentralityV0CThrHigh.