



Statistics in Data Analysis

All you ever wanted to know about statistics but never dared to ask

part 7

Pawel Brückman de Renstrom (pawel.bruckman@ifj.edu.pl)

April 23, 2025



Variable transformation

(revisited)

Let y be a function of a random variable y = a(x) (or variables) which itself is a random variable.

x is distributed according to p.d.f. f(x) How do we find g(y), the p.d.f. of y?

$$\Delta P = \int_{x' \in \{x, x + \Delta x\}} f(x') dx' = \int_{y' \in \{a(x), a(x + \Delta x)\}} g(y') dy'$$
(1)

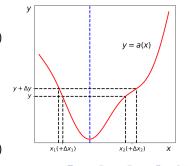
Irregardles of the sign of the derivative we have:

$$\Delta x \to 0 \Rightarrow f(x)|dx| = g(y)|dy|$$

$$g(y) = f(x(y)) \left| \frac{dx}{dy} \right| = f(x(y))|a'(x))|^{-1}$$
(2)
where $x(y) \equiv a^{-1}(y).$

If a not single-valued, contributions must be added:

$$g(y) = \sum_{i} f(x(y))_{i} \left| \frac{dx}{dy} \right|_{i} = \sum_{i} f(x(y))_{i} |a'(x_{i})|^{-1}$$
(3)



Variable transformation

(revisited)

In a more general case of multidimensional joint p.d.f. one can define a one-to-one (invertable) transformation. We have:

$$g(y_1, ..., y_n) = f(x_1, ..., x_n) |J|$$
(4)

where
$$J \equiv \det \begin{pmatrix} \frac{\partial x_1}{\partial y_1} & \cdots & \cdots \\ \cdots & \cdots & \cdots \\ \cdots & \cdots & \frac{\partial x_n}{\partial y_n} \end{pmatrix}$$
,

$$x_i(y_1, ..., y_n) \equiv a_i^{-1}(y_1, ..., y_n).$$

<ロト <回ト < 三ト < 三ト

Cumulative function & uniform distribution [0,1]

• Let y be the cumulative of an arbitray p.d.f. f(x):

$$y = F(x) = \int_{-\infty}^{x} f(x') \mathrm{d}x'$$
(5)

g(y), the p.d.f. of y is given by the transformation:

$$g(y) = f(x(y)) \left| \frac{1}{F'(x)} \right| = f(x(y)) \frac{1}{f(x(y))} = \begin{cases} 1 \text{ for } y \in (0,1) \\ 0 \text{ otherwise} \end{cases}$$
(6)

- For any continuous p.d.f. f(x), y = F(x) is distributed according to [0, 1]. Hence, p.d.f. of $x = F^{-1}(y)$ will be f(x) if y has a uniform distribution [0, 1].
- *f*(*x*; 0, 1) (or simply [0, 1]) is commonly used in statistics as the base for random number generators.

イロト 不得 トイヨト イヨト

Generating the uniform distribution $\left[0,1\right]$

- In order to generate random variables according to an arbitrary p.d.f. one needs the [0, 1] to start with.
- This task is usually acomplished by a random number generator algorithm. More specifically, computers can generate pseudorandom numbers (e.g. RANMAR, RANLUX from CernLib or numpy.random.random() in Python).
- Pseudorandom sequence behaves has a feel & touch of randomness, but given the initial seed remains entirely deterministic. It also has a cycle period (the longer the better, of course).
- There are various algorithms on the market. A common simple implementation generates the sequence n_1, n_2, \dots according to:

$$n_{i+1} = (a \times n_i) \mod m.$$

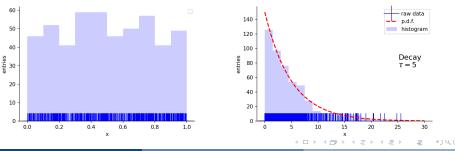
The **multiplier** a and the **modulus** m are constants that determine the sequence, in particular its period (e.g. a = 40692 and m = 2147483399 were used on 32-bit machines giving the period of $\approx 2 \times 10^9$).

Much better, more spohisticated algorithms are routinely used nowadays.

Using transformation for random number generation

- If the Eq. 5 can be solved for x (x = F⁻¹(y)) the transformation offers the most effective (efficient) way to generate random numbers.
- A simple example comes from the exponential decay:

$$y = F(x) = \int_0^{x(y)} \frac{1}{\tau} e^{-x'/\tau} dx' \implies x(y) = -\tau \log(1-y)$$
 (7)



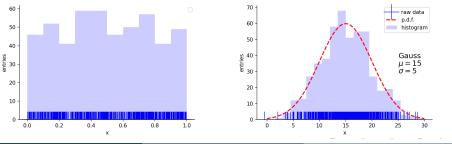
Pawel Brückman

April 23, 2025 6 / 28

Using transformation for random number generation

- If the Eq. 5 can be solved for $x (x = F^{-1}(y))$ the transformation offers the most effective (efficient) way to generate random numbers.
- Numerically, it can also be done for a Gaussian:

$$y = F(x) = \int_{-\infty}^{x(y)} G(x'; \mu, \sigma) \mathrm{d}x' \quad \Longrightarrow \quad x(y) = \sqrt{2}\sigma \operatorname{erf}^{-1}(2y - 1) + \mu$$
(8)

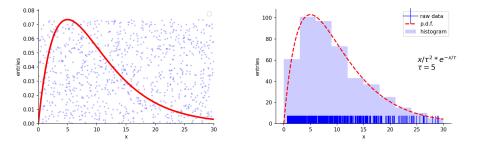


Pawel Brückman

Statistics in Data Analysis

Acceptance-rejection for random number generation

- In more complex cases the acceptance-rejection method proves handy (also generally less efficient).
 - 1) Generate pairs of random numbers satisfying: $x = x_{\min} + r_1(x_{\max} x_{\min})$, $u = r_2 f_{\max}$.
 - 2) If u < f(x), then accept, otherwise reject.



• • • • • • • • • • • •

Applications of the Monte Carlo method

- Various tests of estimators (we have seen multiple examples).
- Numerical integration. The accuracy improves as $1/\sqrt{N}$. Numerical integration using trapezoidal rule follows $1/N^{2/d}$ where d is the domain dimension. In 1D it is much faster but for d > 4 Monte Carlo comes into the game!
- Determination of p.d.f. of a function of random variables in more general case when $y(x_1, ..., x_n)$ when p.d.f.'s of x_i are known.
- More advanced examples come e.g. from particle physics when experimental data are simulated using event generators and subsequently detector simulation programs. In both cases randomness of the physics process is the paramount requirement.

イロト イボト イヨト イヨト

Unfolding - general concepts

In experimental physics (more generally, science) we usually take measurement and compare them to some theoretical models. What we observe (measure) in an experiment is never perfect. There are two basic ways around this problem:

- Generate Monte Carlo events according to our model and add all experimental effects using simulation. Then, we can compare experimental data directly to the Monte Carlo prediction,
- **2** Given the observed data construct *estimator* for the underlying true distribution called **unfolding**.

The first option is usually easier, but does not allow for comparison outside of the experimental context (e.g. at a later time) and does not allow for direct comparison or combination of different experiments. Unfolding, although more involved, gives considerably larger flexibility of interpretation.

イロト イヨト イヨト イヨト

Unfolding - general concepts

Let us take a measurement of a spectrum with some features corresponding to measured properties (resonances). We have various *experimental effects* which impact the observed spectrum:

- resolution, which causes migration between bins: the distribution is "smeared out", peaks broadened,
- efficiency, which causes some events go undetected,
- background, which causes extra events due to spurious processes.

$$f_{\rm meas}(x) = \int R(x|y) f_{\rm true}(y) dy$$
(9)

Here we consider histogrammed (discretized) data $\mathbf{n}=(n_1,...,n_N)$

$$\nu_{i} = E[n_{i}] = \sum_{j=1}^{M} R_{ij} \mu_{j} + \beta_{i}, \quad \mu_{j} = \mu_{\text{tot}} \underbrace{\int_{\text{bin}j} f_{\text{true}}(y) dy}_{p_{j}}, \quad i = 1, ..., N$$
(10)

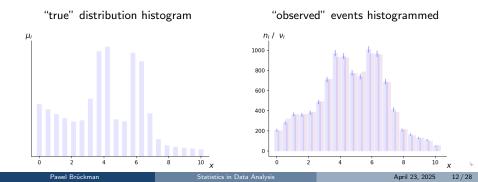
イロト イボト イヨト イヨト

Unfolding - general concepts

$$R_{ij} = P \text{ (observed in bin } i \mid \text{true in bin } j).$$
(11)

Note that:

$$\sum_{i=1}^{N} R_{ij} = \varepsilon_j \qquad \longleftarrow \text{ efficiency} \tag{12}$$



Unfolding - general concepts

In the following we shall assume no background or known background contribution which can be subtracted prior to unfolding. We have:

$$\boldsymbol{\nu} = R\boldsymbol{\mu} + \boldsymbol{\beta} \tag{13}$$

And assume it can be solved (inverted):

$$\boldsymbol{\mu} = R^{-1}\boldsymbol{\nu} \tag{14}$$

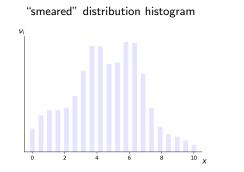
イロト 不得 トイヨト イヨト

Suppose data are independent Poisson:

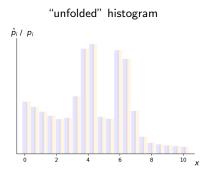
$$P(n_i;\nu_i) = \frac{\nu_i^{n_i}}{n_i!} e^{-\nu_i} \implies \log L(\boldsymbol{\mu}) = \sum_{i=1}^N (n_i \ln \nu_i - \nu_i) \implies \hat{\boldsymbol{\nu}} = \boldsymbol{n}$$
$$\longrightarrow \hat{\boldsymbol{\mu}} = R^{-1} \boldsymbol{n}$$
(15)

Unfolding - putting it to work

Let us take a finite Gaussian resolution ($\sigma = 0.6$) and an efficiency which linearly grows from 0.5 at 0 to 1 at 10.



$$\nu_i = \sum_{j=1}^M \frac{R_{ij}\mu_j}{\mu_j}$$



$$\hat{\mu_i} = \sum_{j=1}^M \frac{R_{ij}^{-1}}{\nu_j}$$

Image: A match the second s

Pawel Brückman

Unfolding - covariance matrix For Poisson data the ML estimators are unbiased:

$$E[\hat{\boldsymbol{\mu}}] = R^{-1}E[\boldsymbol{n}] = \boldsymbol{\mu}$$
(16)

What is the covariance matrix of the unfolded histogram $(\hat{\mu})$?

$$U_{ij} = \operatorname{cov}[\hat{\mu}_i, \hat{\mu}_j] = \sum_{k,l=1}^{N} (R^{-1})_{ik} (R^{-1})_{jl} \operatorname{cov}[n_k, n_l]$$

or in short: $U = R^{-1} V (R^{-1})^T$ (17)

Recall the RCF bound:

$$(U^{-1})_{kl} = -E\left[\frac{\partial^2 \log L}{\partial \mu_k \mu_l}\right] = \sum_{i=1}^N \frac{R_{ik} R_{il}}{\nu_i}$$

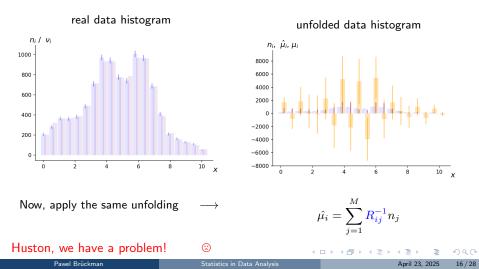
$$\implies U_{ij} = \sum_{k,l=1}^N (R^{-1})_{ik} (R^{-1})_{jk} \nu_k, \quad (\underbrace{\operatorname{cov}[n_k, n_l] = \delta_{kl} \nu_k}_{\text{independent Poisson}}).$$
(18)

Unfolding realises the minimal variance among all unbiased estimators!

Pawel Brückman

Unfolding - real life

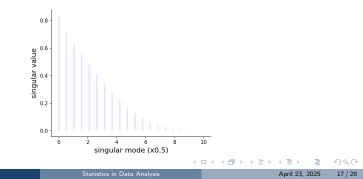
Take the same Gaussian resolution ($\sigma = 0.6$) and an efficiency which linearly grows from 0.5 at 0 to 1 at 10 and generate 10,000 random events:



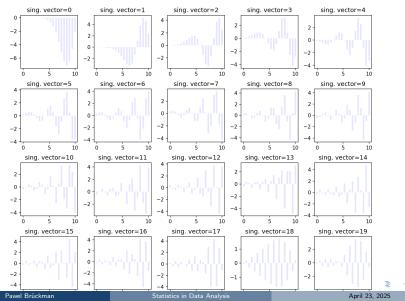
What has happened?

Pawel Brückman

- **I** The perfect "unfolding" for the ν is assured by construction.
- 2 Data n seem very close but...
 there are Poisson fluctuations w.r.t. expectation v.
- Smearing is larger than the width of one bin. Information about fine structure at this level is lost. This corresponds to the fact that solutions corresponding to the hightest "frequency" modes are ill-defined.
- 4 Mathematically, such modes have very small singular values.



The singular vectors (modes):



18/28

Linear algebra - reminder

$$\mathcal{M}X = Y \implies X = \mathcal{M}^{-1}Y$$
 (19)

Assuming \mathcal{M} a square matrix we can perform *Singular Value Decomposition* (SVD):

$$\mathcal{M} = S^T \mathcal{D} V \tag{20}$$

< □ > < □ > < □ > < □ > < □ >

$$\underbrace{S\mathcal{M}V^{T}}_{\mathcal{D}}\underbrace{V\mathbf{X}}_{\tilde{\mathbf{X}}} = \underbrace{S\mathbf{Y}}_{\tilde{\mathbf{Y}}} \implies \tilde{\mathbf{X}} = \mathcal{D}^{-1}\tilde{\mathbf{Y}}, \tag{21}$$

where \mathcal{D} is a diagonal matrix with singular values λ_i on the diagonal and S(V) is a orthonormal matrix with eigenvectors $S_i(V_i)$ as rows.

$$\mathcal{D}\left(\begin{array}{ccc}\lambda_{1} & \dots & 0\\ \dots & \dots & \dots\\ 0 & \dots & \lambda_{N}\end{array}\right), \quad U \propto \sum_{i} \frac{1}{\lambda_{i}^{2}}$$
(22)

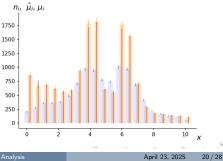
Correction factors

By far, the simplest method of correcting distributions is by applying **correction factors**.

$$\hat{\mu}_i = C_i n_i, \text{ with } C_i = \frac{\mu_i^{\text{MC}}}{\nu_i^{\text{MC}}} \quad \longleftarrow \text{ from MC.}$$
 (23)

$$U_{ij} = \operatorname{cov}[\hat{\mu}_i, \hat{\mu}_j] = C_i C_j \operatorname{cov}[n_i, n_j] = \delta_{ij} C_i^2 n_i \quad \longleftarrow \text{ small!}.$$
(24)

We get a seamingly ideal response! but...



applying correction factors

Statistics in Data Analysis

Correction factors

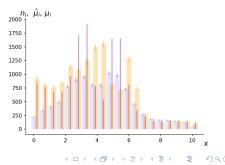
Now, real peaks have been shifted by one left. This method is NOT unbiased. We actually have:

$$b_i = E[\hat{\mu}_i] - \mu_i \quad \longrightarrow b_i = \left(\frac{\mu_i^{\text{MC}}}{\nu_i^{\text{MC}}} - \frac{\mu_i}{\nu_i}\right) \tag{25}$$

When reality is different from the assumed model, we get it completely wrong

In other words, correction factor method works ONLY if we are sure of the model! In particular:

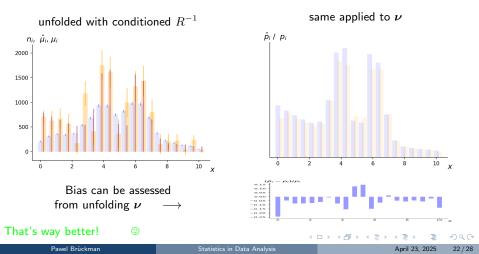
- bad if we don't know the exact shape of the signal.
- good if we want to correct for the known inefficiency.



applying correction factors

Unfolding - with conditioning

We execute the same unfolding but using the R^{-1} matrix with suppressed *weak* modes. This can be done in various ways. Here a very simple conditioning of the R is used, just to demonstrate the principle.



Regularized unfolding

The problem of unfolding are typically large uncertainties on "high frequency" modes which are unphysical and are driven by the statistical fluctuations.

Regularisation: maximize the following with respect to μ :

$$\Phi(\boldsymbol{\mu}) = \alpha \log L(\boldsymbol{\mu}) + S(\boldsymbol{\mu})$$
(26)

 $\begin{array}{ll} S(\boldsymbol{\mu}) & \text{regularization function (measure of smoothness),} \\ \alpha & \text{regularization parameter (tradeoff between } \log L \text{ and } S). \end{array}$

In addition require $\sum_{i}^{N} \nu_{i} = \sum_{i,j} R_{ij} \mu_{j} = n_{\text{tot}}$, i.e. maximize:

$$\phi(\boldsymbol{\mu}, \lambda) = \alpha \log L(\boldsymbol{\mu}) + S(\boldsymbol{\mu}) + \lambda \left[n_{\text{tot}} - \sum_{i}^{N} \nu_{i} \right],$$
(27)

where λ is a Lagrange multiplier: $\frac{\partial \phi}{\partial \lambda} = 0 \Rightarrow \sum_{i}^{N} \nu_{i} = n_{\text{tot}}$.

Regularized unfolding

One needs: a) regularization function $S(\mu)$, b) a prescription for choosing α . Tikhonov regularization:

$$S[f_{\rm true}(y)] = -\int \left(\frac{d^k f_{\rm true}(y)}{dy^k}\right)^2, \quad \text{where } k = 1, 2, \dots$$
 (28)

E.g. for k=2 and $\log L=-\frac{1}{2}\chi^2$ one gets:

$$\phi(\boldsymbol{\mu}, \lambda) = -\frac{\alpha}{2} \chi^2(\boldsymbol{\mu}) - \sum_{i=2}^{N-1} (-\mu_{i-1} + 2\mu_i - \mu_{i+1})^2,$$
(29)

which after setting derivatives equal zero, gives a system of linear equations solvable using e.g. SVD.

2 Entropy: $H = -\sum_{i=1}^{N} p_i \ln p_i$ (max when all p_i equal). Use entropy-based regularization function:

$$S(\boldsymbol{\mu}) = H(\boldsymbol{\mu}) = -\sum_{i=1}^{N} \frac{\mu_i}{\mu_{\text{tot}}} \ln \frac{\mu_i}{\mu_{\text{tot}}},$$
(30)

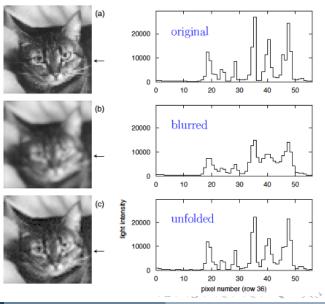
 $\propto \ln(\text{number of ways to arrange } \mu_{\text{tot}} \text{ entries in } M \text{ bins})$

Pawel Brückman

Unfolding - image unblure

The entropy-based unfolding of a blured image.

credit: G. Cowan



Regularized unfolding

Choosing α parameter

One needs a trade-off between bias and variance: Common choices include:

1

MSE =
$$\frac{1}{N} \sum_{i=1}^{N} (U_{ii} + \hat{b}_i^2)$$
, or MSE' = $\frac{1}{N} \sum_{i=1}^{N} \frac{U_{ii} + \hat{b}_i^2}{\hat{\mu}_i}$.

2 Allow for a "reasonable" change of the χ^2 :

 $\Delta\chi^2 = 2\Delta\log L = N$

3 Require bias be consistent with zero within its uncertainty:

$$\chi_b^2 = \sum_{i=1}^N \frac{\hat{b}_i^2}{W_{ii}} = N, \text{ where } W_{ij} = \operatorname{cov}[\hat{b}_i, \hat{b}_j].$$

Note: there is no optimal choice. All depends on the particular analysis context.

イロト イロト イヨト イヨト

Thank you

▶ < ≡ ▶ ≡ ∽ < <> April 23, 2025 27 / 28

イロト 不良 トイヨト 不良 ト

Back-up

Pawel Brückman

Statistics in Data Analysis

イロト 不良 トイヨト 不良 ト