Mildly relativistic shocks at high magnetisation



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### What are cosmic rays?

- Cosmic rays are high-energy particles that reach Earth from many different astrophysical sources.
- High-energy particles include protons, electrons and ions.
- One of the main sources of cosmic rays are plasma shocks.
- Particles can reach energies higher than 10<sup>20</sup> eV. That is SEVEN orders of magnitude more than LHC achieved.



Spectrum of Cosmic Rays (CERN)

### Introduction to plasma shocks

- Plasma is the <u>most abundant</u> state of matter in the universe. Commonly, astrophysical plasmas are <u>collisionless</u>.
- A plasma shock represents a <u>transition layer</u> between two plasmas at different conditions.
- Plasma originated from astrophysical sources interact with an <u>external medium</u> and produce a shock
- Within a plasma shock, <u>plasma instabilities</u> arise due to complex wave-wave or particle-wave interactions that can cause <u>particle acceleration</u>.
- High-energy particles might leave the plasma and travel across the universe. Some of them will end up on Earth as <u>cosmic rays</u>.



Composite of shock structures (Hubble telescope)

# Simulation of collisionless plasma shocks

- Although plasma shocks can be generated at the laboratory, the conditions and lifetime of such differ <u>significantly</u> from real astrophysical shocks.
- Computer simulations are required to study these shocks in-depth.
- Particle-In-Cell (PIC) simulations reproduce plasma shocks at kinetic scales:
  - Particles e.g. ions and electrons, are simulated in a <u>self-consistent</u> <u>electromagnetic field</u> + <u>background magnetic field</u>
- Many other kind of simulations exist to study different regimes of shocks.



Electron density of a plasma shock. Notice the difference between both sides

### Plasma shock overview

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The magnetic field and the density are compressed downstream

Shocks can be corrugated

### Near upstream is usually filled with a reflected population





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Disclaimer: PIC simulations are quite harder than this

### Parameters of the simulations

- The parameters that are used in the code e.g. magnetic field, density, ..., are always given in <u>code units</u>.
- Derived physical parameters show accurately the properties of the shock:
  - ▶  $\gamma_{up} = 2.24 \rightarrow \gamma_{sh} \approx 3.3$  (upstream and shock Lorentz factor)
  - ▶  $m_i/m_e = 10$  (ion-to-electron mass ratio)
  - >  $\lambda_{se} = 40$ ,  $\lambda_{si} = 126.5$  (skin depth in units of cells)
  - $\beta_p = 0$  (plasma beta)
  - ▶  $\sigma = 0.1, 1.0$  (magnetic energy density over plasma bulk energy)
  - $\blacktriangleright$   $\theta = 30^{\circ}, 40^{\circ}$  (angle between background **B** and the shock normal)
  - $\triangleright \varphi = 90^{\circ}$  (angle of background **B** with respect to the simulation plane)

### • Lorentz factor $(\gamma_{up})$ :

- Relativistic shocks usually have <u>large obliquities</u> (relativistic contraction).
- Magnetised relativistic shocks emit precursor waves via SMI.
- Relativistic shocks appear in extragalactic sources or even around neutron stars or black holes.
- lon-electron mass ratio  $(m_i/m_e)$ :
  - The realistic mass ratio would be  $m_i/m_e = 1836$ .
  - In simulations, this corresponds to extremely short physical time, but requiring very long simulation times.
  - Usually, simulations use a <u>smaller mass ratio</u> while maintaining the physics of the shock.

• Electron skin depth ( $\lambda_{se} = \frac{c}{\omega_{pe}}$ ):

- Determines the resolution of the simulation.
- Larger  $\lambda_{se} \rightarrow$  Better resolution albeit larger simulation size.
- There is always a trade-off.
- ▶ Plasma beta  $(\beta_p)$ :
  - Plasmas have a certain temperature that can affect the results.
  - We quantify it by the plasma beta  $\beta_p = \frac{nk_BT}{P_B}$ , the ratio of thermal pressure to magnetic pressure  $P_B = \frac{B^2}{2\mu_0}$ .
  - ▶ Ultimately, the temperature is just the <u>random motion</u> of particles.

• Magnetisation ( $\sigma = \frac{u_p}{P_B}$ ):

- To compare the magnetic field and the plasma velocity, we use both energy densities:
  - $\blacktriangleright$  Magnetic energy density, which is also the magnetic pressure  $P_B$
  - ► Plasma bulk energy:  $u_p = n\gamma_0 mc^2$
- Large magnetisation will cause electrons to likely <u>follow magnetic lines</u>.
- Obliquity angle  $(\theta)$ :
  - Direction of the magnetic field with respect to the shock normal.
  - The obliquity divides the shock in two different regimes: <u>sub</u> and <u>superluminal</u> shocks.
  - This angle is of great importance in terms of particle acceleration.

#### Simulation plane angle $(\varphi)$ :

- Our simulations are performed in <u>2 spatial dimensions</u> due to computational constraints.
- The angle of the magnetic field with respect to the simulation plane can play an important role.
- Sometimes, the physics do not change whether the magnetic field is <u>inplane</u> or <u>out-of-plane</u>.
- A small change in the initial parameters can lead to great differences.
- Plasma evolution can be <u>highly non-linear</u>.

# Results ( $\sigma = 0.1$ , $\theta = 30^{\circ}$ )



#### Magnetic field

Electric field

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Phase space

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#### Protons and electrons get accelerated and reflected

They are reflected following magnetic lines

### The mid-scale waves are seen here in phase space!



### Spectra

Non-thermal

Upstream beam component  $10^{-2}$ 10<sup>0</sup> 10<sup>2</sup>  $10^{-1}$  $10^{1}$  $10^{-1}$ 100  $10^{1}$  $\Omega_i^{-1}$ 130 10<sup>5</sup> 10<sup>5</sup> 120 10<sup>3</sup> 10<sup>3</sup> 1) -110 10<sup>1</sup>  $N(E)dE/(\gamma$  $10^{1}$ Maxwellian +  $N(E)dE/(\gamma$ - 100 Accelerated component  $10^{-1}$  $10^{-1}$ 90  $\Delta x = (105.0 + 135.0)\lambda_{si}$  $\Delta x = (105.0 - 135.0)\lambda_{si}$ - 80  $10^{-3}$  $10^{-3}$ - 70 10<sup>-5</sup>-10<sup>-5</sup>  $10^{-2}$ 10<sup>2</sup>  $10^{-1}$ 100 10<sup>1</sup>  $10^{-1}$ 100 101  $\gamma - 1$  $\gamma - 1$ 

# Results ( $\sigma = 0.1, \Theta = 40^{\circ}$ )

For a superluminal shock, the wave activity decreases

#### There are only precursor waves



Magnetic field

Electric field

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## Spectra

### lons and electrons are barely accelerated



## Results ( $\sigma = 1.0, \Theta = 30^{\circ}$ )

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We cannot even call it shock as the transition to the downstream is not yet formed

Very planar shock. No corrugation as for  $\sigma = 1.0$ 

#### Very strong Ex gradient



Magnetic field

Electric field



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The "shock" is more of a series of strong soliton waves

The shock transition spans over a long range



### Phase space

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Massive acceleration in front and at the shock lons have two clearly separated populations



# Results ( $\sigma = 1.0, \Theta = 42^{\circ}$ )



Similar structure to the case of 30°.





### But contrary to 30°, there is no acceleration.

### The shock is in the supercritical regime.



### Large-scale simulations

- Previous results show mid-scale simulations.
- We are planning large-scale simulations on LUMI.
- ► We will search for a broader parameter range, extending simulations up to T = $250\Omega_{i}^{-1}$ .
- What does large-scale mean?
  - ► The largest simulation will use up to 192 CPUs or 12,288 cores.
  - ► A total of storage used of ~360 TB, spanning 2 million files.
  - A total of 20 MCPUh!

LUMI supercomputer in Finland



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### Future prospects

As mentioned, large scale simulations are planned, totalling to 13 simulations.

#### Parameter range:

- ▶ σ = 0.1, 1
- $\bullet$   $\Theta$  = 10°, 20°, 30°, 40°
- ▶ φ = 0°, 90°
- $hightarrow m_i/m_e = 100, 400$
- To understand how particles get accelerated, particle tracing is required.
- Dispersion relation ω(k) plots are important to understand the type of waves we observe.

### Summary

- We study mildly relativistic shocks for mild and high magnetisations and oblique configurations.
- Strong waves are observed for both magnetisations, as well as a surprising acceleration of particles.
- Spectra show a non-thermal population which might help in understanding the origin of cosmic rays.
- Large-scale simulations are planned in LUMI.
- Research still goes on!